

## STUDENT HOUSING SUPPLEMENTAL APPLICATION

POLICY NUMBER:
NAMED INSURED:
LOCATION ADDRESS:
Total number of students residing in building: Graduate: Undergraduate: Number of units in the home: Number of bedrooms in each unit: Any commercial - mercantile or office occupancy in building? yes no Are hot plates or other cooking devices permitted in rooms other than kitchens? yes no If yes, explain: Are any occupants of the building members of the same fraternity or sorority? yes no how many? Any live entertainment on the premises? yes no Any athletic activities on the premises? yes no If yes, explain: Are signed leases required? yes no Who watches and manages the property? (e.g., Insured, Building Manager) Does the property manager reside on premises? yes no If not, how far away? Who is responsible for snow/ice removal? Type of fire detection and firefighting equipment on premises: Any other alarm system? yes no If yes, describe: Has an evacuation plan been discussed with occupants? yes no
Any fraternity or sorority meetings, parties, or gatherings of any organization held on premises? yes no If yes, describe:
Any bar or bar equipment in or on the premises? yes no
Any instructions given to occupants re: maintaining heat in the building during periods of absence? yes no
Does insured own other rental properties? yes no If yes, how many?

**Lease Agreement:** must include a requirement for tenants to carry at least \$500,000 of personal liability. A copy of the lease is required with the application.

Any person who knowingly and with intent to defraud any insurance company or other person files an application for insurance or statement of claim containing any materially false information, or conceals for the purpose of misleading, information concerning any fact material hereto, commits a fraudulent insurance act, which is a crime, and shall also be subject to a civil penalty not to exceed five thousand dollars and the stated value of the claim for each such violation.

Insured's Signature

Date

August 2023